

## Mechanical/Electrical Systems

A principle attraction of Verilog-AMS, VHDL-AMS is the ability to model mixed nature systems such as mechanical/electrical systems.

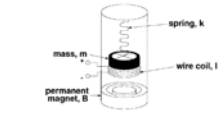
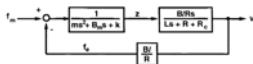


Fig. 3. Generator mechanical schematic.



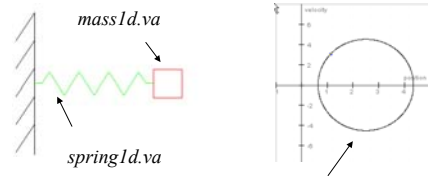
Rajeevan Amirtharaja and Anantha Chandrakasan, "Self-Powered Signal Processing Using Vibration-Based Power Generation", IEEE J. of Solid-State Circuits, Vol. 33, No. 5, May 1998, pp. 687-695.

4/16/2003

BR

1

## A Simple Spring System



No damping, ideal spring

Plot of velocity vs. position

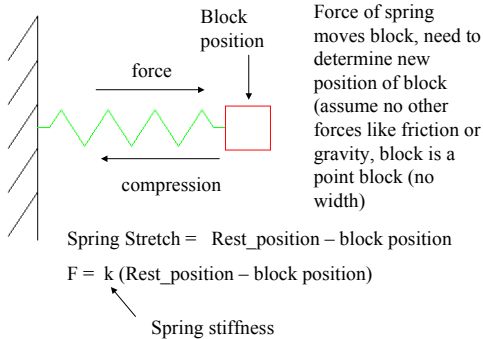
See <http://www.myphysicslab.com>

4/16/2003

BR

2

## How To Model?



Force of spring moves block, need to determine new position of block (assume no other forces like friction or gravity, block is a point block (no width))

4/16/2003

BR

3

## Block Position (x)

$F = m * a$ ,  $m$ =mass of block,  $a$  = acceleration

velocity =  $dx/dt$ , where  $x$  = block position

acceleration =  $dv/dt = d^2x/dt^2$ , where  $v$  = velocity.

$F = m * d^2x/dt^2$ , solve for position

$$x = \iint F/m dt$$

4/16/2003

BR

4

## kinematic, kinematic\_v disciplines

```
// Position in meters
nature Position
units = "m";
access = Pos;
ddt_nature = Velocity;
endnature

// Conservative disciplines
discipline kinematic
potential Position;
flow Force;
enddiscipline

nature Force
units = "n";
access = F;
endnature

discipline kinematic_v
potential Velocity;
flow Force;
enddiscipline

nature Velocity
units = "m/s";
access = Vel;
ddt_nature = Acceleration;
idt_nature = Position;
endnature
```

4/16/2003

BR

5

## Model: spring1d.va

```
`include "constants.h"
`include "discipline.h"
Force in Newtons
1 Newton = force to
accelerate 1 Kg at 1 m/s

module spring1d(n1,n2);
inout n1,n2;
kinematic n1,n2;

parameter real k = 3 from (0:inf);
// spring constant given in n/m

parameter real l = 2.5 from (0:inf);
// stretch value of string

// coordinate system - X = 0, string is unstretched
analog

F(n1,n2) <+ k*(Pos(n1,n2)- l);
endmodule
```

4/16/2003

BR

6

### Model: mass1d.va

```
// one dimensional mechanical mass model
module mass1d(n);
  inout n;|
  kinematic n;
  parameter real m = 25 from (0:inf), // mass given in Kg
    init_vel = 0, // initial speed in m/s
    init_pos = 0; // initial position in m

  real speed;

  analog
  begin
    speed = idt( F(n)/m ,init_vel);
    Pos(n1,n2) <+ idt(speed,init_pos);
  end
endmodule
```

4/16/2003

BR

7

### Model: Velocity Monitor

```
`include "constants.h"
`include "discipline.h"

//velocity monitor
module velmon(p,v);
  inout p,v;
  kinematic p;
  kinematic_v v;

  // find velocity

  analog
  Vel(v) <+ ddt(Pos(p));
endmodule
```

4/16/2003

BR

8

### Testbench (tb.sp)

```
//
simulator lang=spectre
global 0 gnd
aliasGnd( gnd 0 ) vsource type=dc dc=0
parameters simstop=100
ahdl_include "mass1d.va"
ahdl_include "spring1d.va"
ahdl_include "velmon.va"

u1 (s_top gnd) spring1d k=3 l=2.5;
u2 (s_top ) mass1d init_pos= 3.5;
u3 (s_top v_top) velmon;
atran tran step=0.001 stop=simstop
```

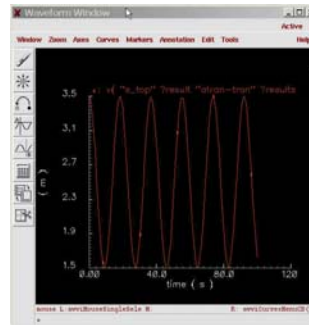
Time in seconds

4/16/2003

BR

9

### Position vs. Time

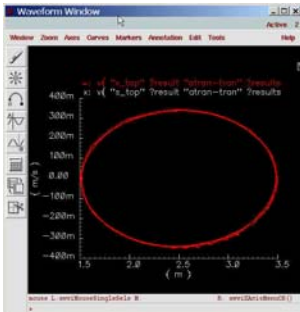


4/16/2003

BR

10

### Velocity vs. Position



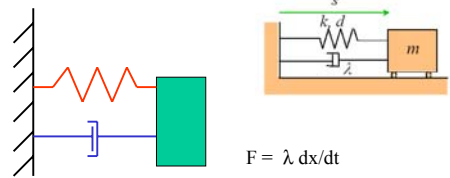
Uses 'Axes' menu to change X/Y axis variables after both curves are plotted (choose independent variable option after both curves are plotted)

4/16/2003

BR

11

### Spring with Dashpot (damper)



$$F = \lambda dx/dt$$

Where  $\lambda$  is damping coefficient

<http://www.engin.brown/courses/en4> (dynamics and vibrations)

4/16/2003

BR

12

### Model: damper1d.va

```

`include "constants.h"
`include "discipline.h"

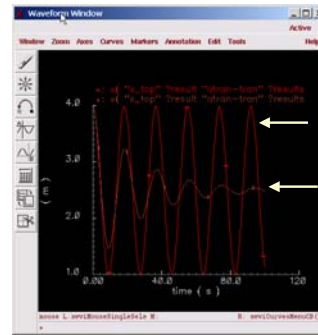
module damper1d(n1,n2);
  inout n1,n2;
  kinematic n1,n2;

  parameter real d = 1000 from (0:inf);
  // friction coefficient in n*s/m

  analog
    F(n1,n2) <+ d*ddt(Pos(n1,n2));
endmodule

```

### Spring Simulation



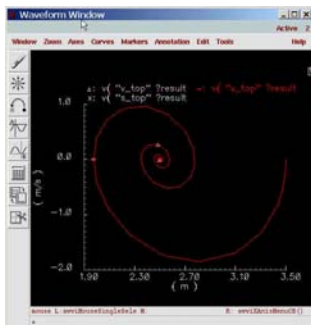
$m=25$   
 $init\_pos=3.5$   
 $k=3$   
 $l=2.5$

Without damping

With damping

$d=1.0$

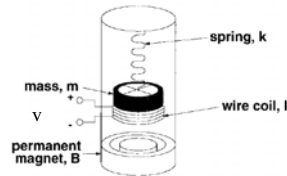
### With Damping, Velocity vs. Position



$m=0.5$   
 $init\_pos=3.5$   
 $k=3$   
 $l=2.5$

Damping = 0.5

### Conductor Moving in Magnetic Field



$B$  magnetic flux density

$l$  coil length

$dx/dt$  coil velocity

$i$  coil current

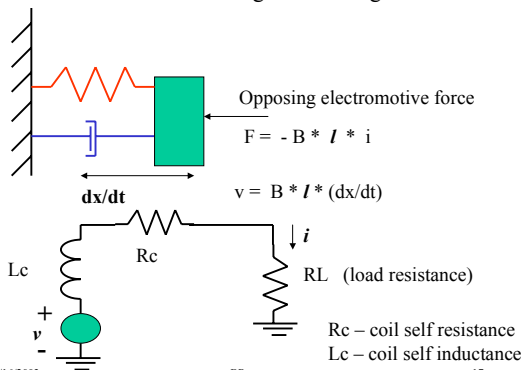
Faraday's Law of Magnetic induction (induced voltage):

$$v = B * I * (dx/dt)$$

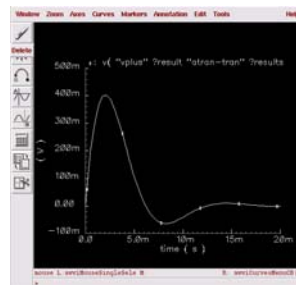
Lorentz force law (electromotive force that opposes spring movement):

$$F = - B * I * i$$

### Electrical Model of Moving Coil in Magnetic Field



### Moving Coil Simulation



Induced voltage vs. Time

Spring length = 0.1m  
 Spring mass = 0.5 g  
 Spring K = 174  
 Spring length = 0.1m  
 Initial Deflection = +50%

Coil:

20 Turns, radius 0.025m

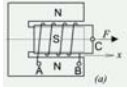
Magnet Flux density  
.008 Telsa

Load Resistance = 10 ohms,  
ignore coil self-inductance,  
self-resistance.

Mechanical damping = 0.3

## Voice Coils

- Previous example used external force to move coil through magnetic field
- Can also hold coil stationary in fixed magnetic field, and use alternating current to generate a force
  - This is called a voice coil, used in speakers. The coil can move within the housing to form a mechanical actuator, or the generated force can be used to move an external component.
  - Forms the basis of many magnetic actuators



Current applied through terminals A/B

From <http://icosym-nt.cvut.cz/course/node52.html>

4/16/2003

BR

19

```

template voice_coil p m pos1 pos2 = b, len, r, l
electrical p,m # Electrical pins,
translational_pos pos1, # Position of coil.
pos2 # Reference position.

number b = 300m, #Flux density across the air-gap (Teslas)
len = 15, # Length of the wire in the coil (meters)
r = 8, # Coil "DC" electrical resistance (Ohms)
l = 1m # Coil inductance (H)
{
  var i i # Current in the coil (A)
  var vel_mps vel # Velocity of coil, (meters/sec)
  var pos_m posn # Differential position (coil to ref, meters)
  val frc_N force # Electro-magnetic force, N
  val v_v_bemf # Back EMF generated voltage
  values {
    # Define differential position
    posn = pos_m(pos1) - pos_m(pos2)
    # Electro-magnetic force generated by current in coil
    force = b*len*i
    # Calculate back EMF voltage due to coil motion
    v_bemf = b*len*vel
  }
  equations {
    i(p-> m) += i
    frc_N(pos1-> pos2) += force
    i: v(p)-v(m) = r*i + d_by_dt(1*i) + v_bemf
    vel: vel = d_by_dt(posn)
  }
}
    
```

Analogy Saber model of a voice coil model provided for reference

Saber is a proprietary AMS modeling language

BR

20

## Homework

- Duplicate the 2-spring simulation on [www.myphysics.com](http://www.myphysics.com). Turn in a screenshot of a 'awd' plot of block position 1 versus block position 2 for several cycles.
- Duplicate the moving coil simulation using the parameters given.
  - Ignore  $R_c$ ,  $L_c$  of the coil
  - Write an EMF module that takes in spring position, and outputs induced magneto force as a damping force on the motion of the spring (this force is very small compared to the mechanical damping force).
  - If the mechanical damping force is removed, how long does it take the spring to damp to 25% of its maximum value?
  - Capture a screenshot that shows the induced voltage (with mechanical damping) as shown on the previous page. Also capture a screenshot that shows the spring being damped purely by the induced magneto force.

4/16/2003

BR

21

## Interesting Links

- [http://www.magnetsales.com/Design/Calc\\_files/ConversionMag.asp](http://www.magnetsales.com/Design/Calc_files/ConversionMag.asp) (magnetic units of conversion)
- <http://www.magnetsales.com/Design/Tools1.htm> (Calculator for magnet parameters based on geometries, material)
- <http://www.myphysicslab.com> Applets for physics

4/16/2003

BR

22